- Marina meets Gruss

- Marek kills Marina’s family

+ He’s after Marina

+ Gruss keeps her out of sight

- Marina wants revenge, begins to question her allegiance to the Council

+ Marina plans to chase after the Inquisitors immediately

- Gruss convinces her to go see his master, as the Inquisitors are way out of her league to take on alone

+ Marina is reluctant, but begrudgingly accepts. She doesn’t like Gruss.

- As they travel the seaside road to the capital, Marina warms up to Gruss slightly

+ A brief act of kindness makes Marina realize that Gruss is truly on her side

- They must first stop in Tiress, the capital. It’s not the utopia Marina had been told it was

- Briefly meet Ash as he fights a bizarre monster loose in the streets

+ Gruss acts hostilely towards Gruss, Marina defends him

+ Gruss is meek by nature and refuses to defend himself in these types of situations

- Finally they arrive in Midsworth and meet the Master

-He consoles Marina, as he too has lost everything before. Marina cries for the first time since the incident

+ Marina finally opens up a bit, begins to regard Gruss as a true ally

+ Bob sets them off towards the Orb in Oasis Town.

-In Tiress again, they meet up once again with Ash, and together they fight two of the beasts seen earlier

- Ash joins the party for some reason (FUCK)

-Fight the Inquisitors as a midboss in Scourge Peak Tunnels

+ Introduce relationship between Ash and Ruuno

+ You lose, but Inquisitors are separated from you, allowing you to reach the peak before them.

+ Marina is disheartened by this loss.